

### **Section 4: Community Plans**

### A) Incorporate into the GPU the Plans of Communities that chose not to

### update.

The 1996 General Plan Update included community plans for a number of communities in Calaveras County. Some of these communities chose not to update their community plan texts. These communities include Arnold, Murphys, and Avery/Hathaway Pines. In these communities, the County did make an effort to update the community plan maps to conform to the new set of land use designations in the GPU. We support the County's effort to include in the GPU the converted community plan maps from these communities. We also encourage the County to

include in the GPU the remainder of the community plan texts from these communities.

## B) Incorporate into the GPU the New and the Updated Community Plans.

The communities of Supervisorial District 2 ("D2") have produced many new community plans, and have updated the Mokelumne Hill Community Plan. San Andreas has updated its community plan and produced a mobility plan that complements the community plan. Copperopolis has produces a community plan. Valley Springs worked with the Calaveras COG to produce a community plan. The CPC has consistently supported these planning efforts, and encourages the County to continue to incorporate these community plans into the GPU.

# C) Apply the policies in the appropriate plan areas.

One key to properly incorporating these community plans into the GPU is to recognize that many of the policy provisions in those plans are intended to apply outside the community core, but within the planning area boundary. We strongly encourage the County to properly apply these policies. This is especially critical in D2, where the value of the community core is so deeply connected to quality of the surrounding lands, and where so many of the community plan policies relate to those surrounding lands.